



*my adventure exploring the smallest intervals of space and time
and preparing to explain it to high school students*

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The Holographic Principle

- theory proposed by Craig Hogan
- the reality that we perceive is actually a three-dimension projection from the two-dimensional reality at the edge of the universe

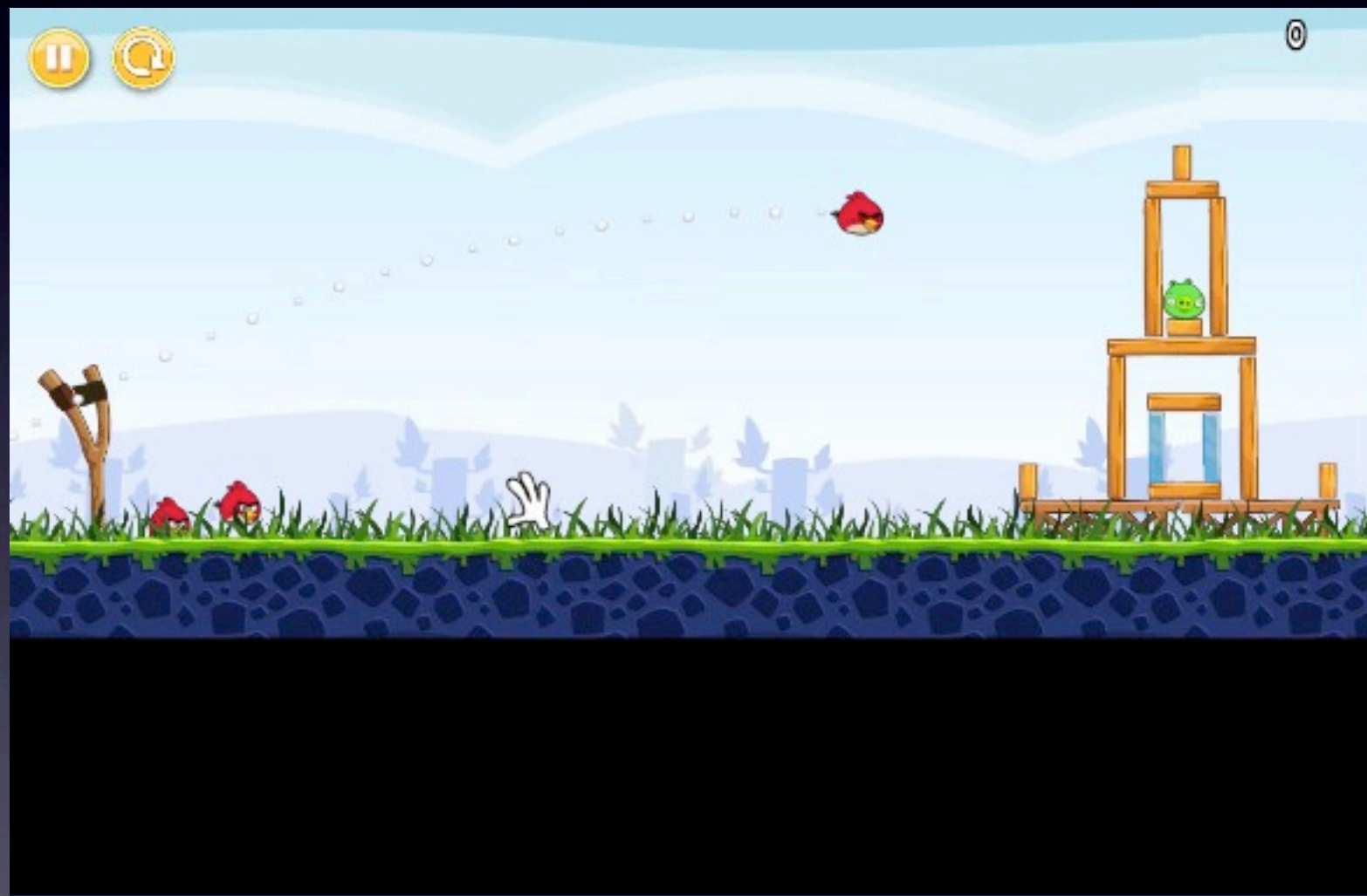


That sounds pretty cool...
... like science fiction

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... like science fiction

Wait, what does that mean?

Angry Birds



Look Closer

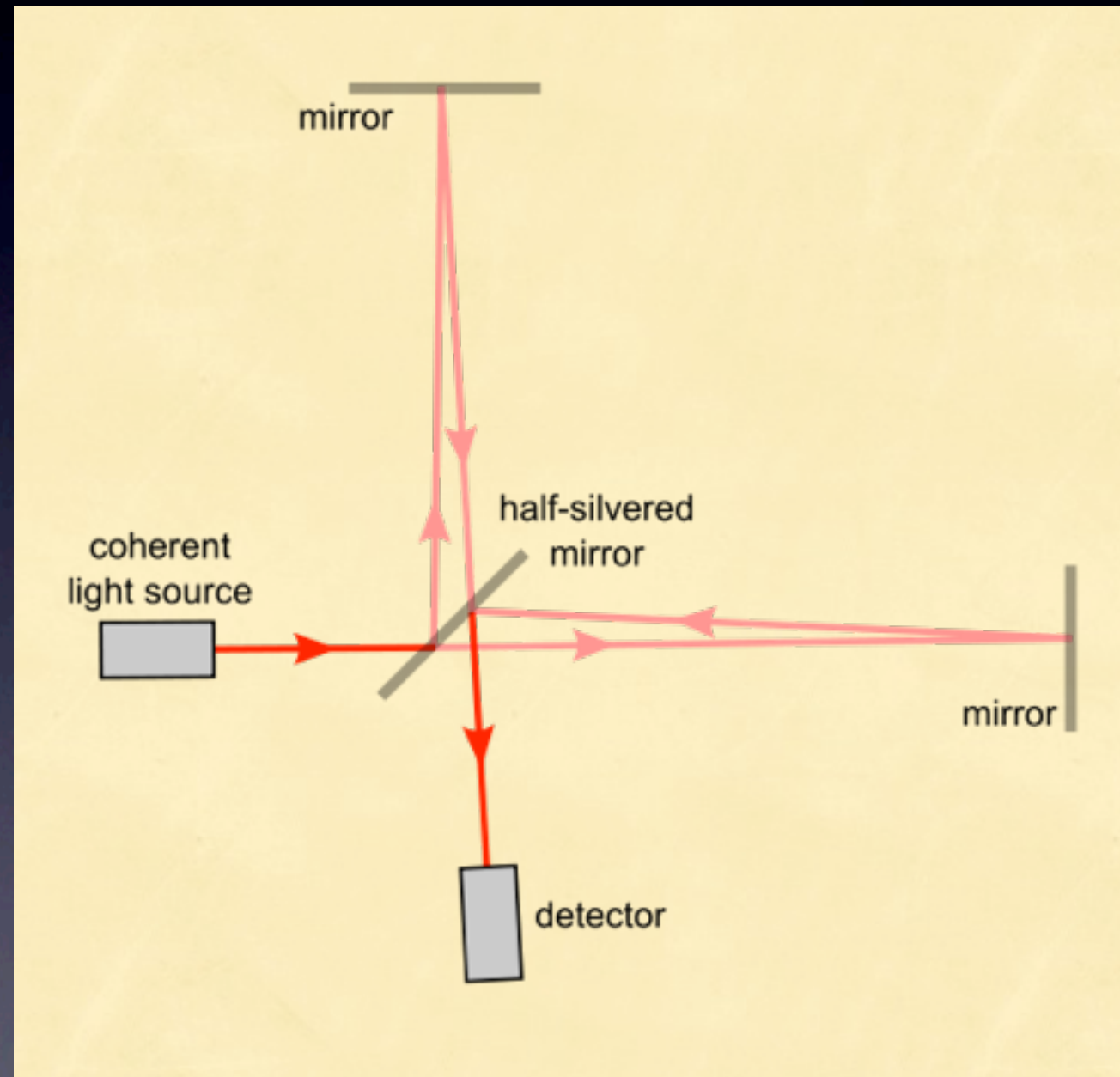


Holographic Noise

- as we move through space time, we experience a jitter on the scale of Planck's length
- 1.6×10^{-35} m (that's very small)

The Most Sensitive Instrument

- the interferometer
- designed by Albert Michelson
- detects small differences in distance (or time) via interference patterns
- on the order of fractions of the wavelength of light

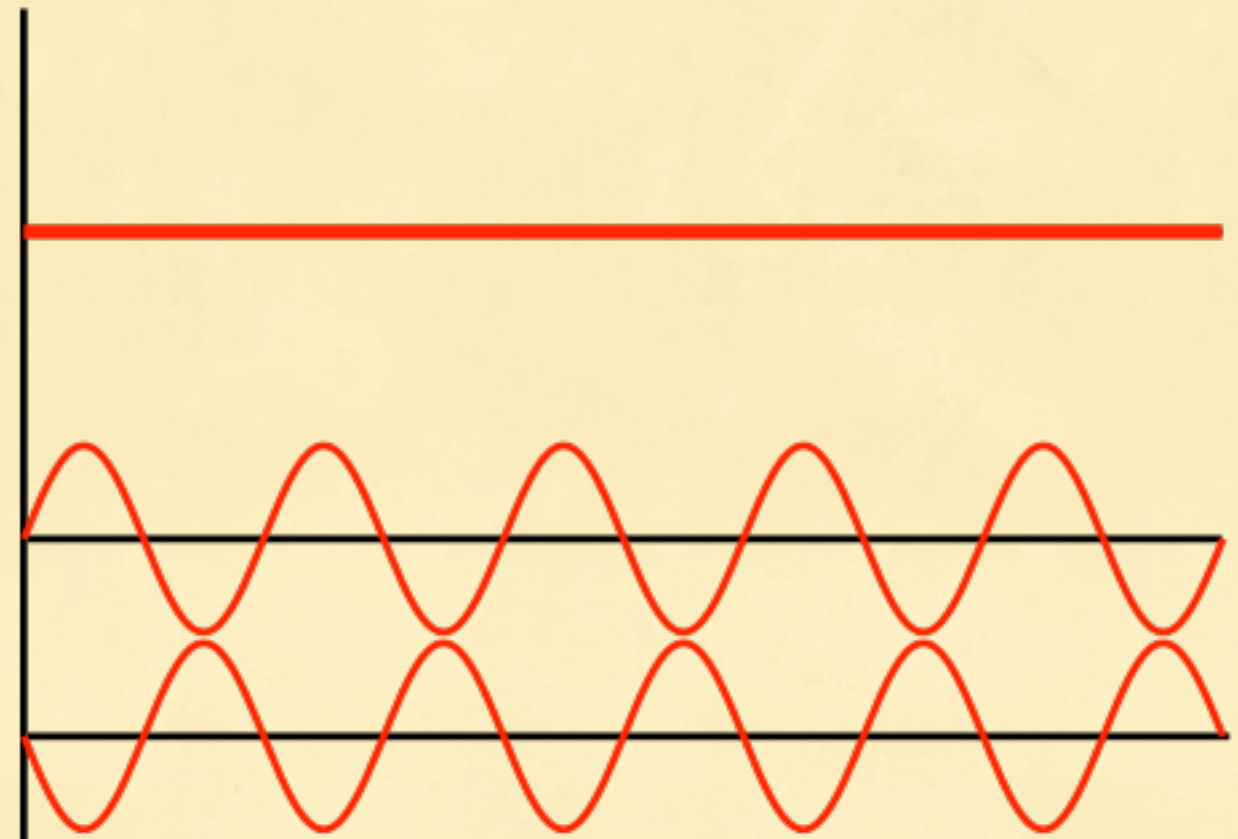
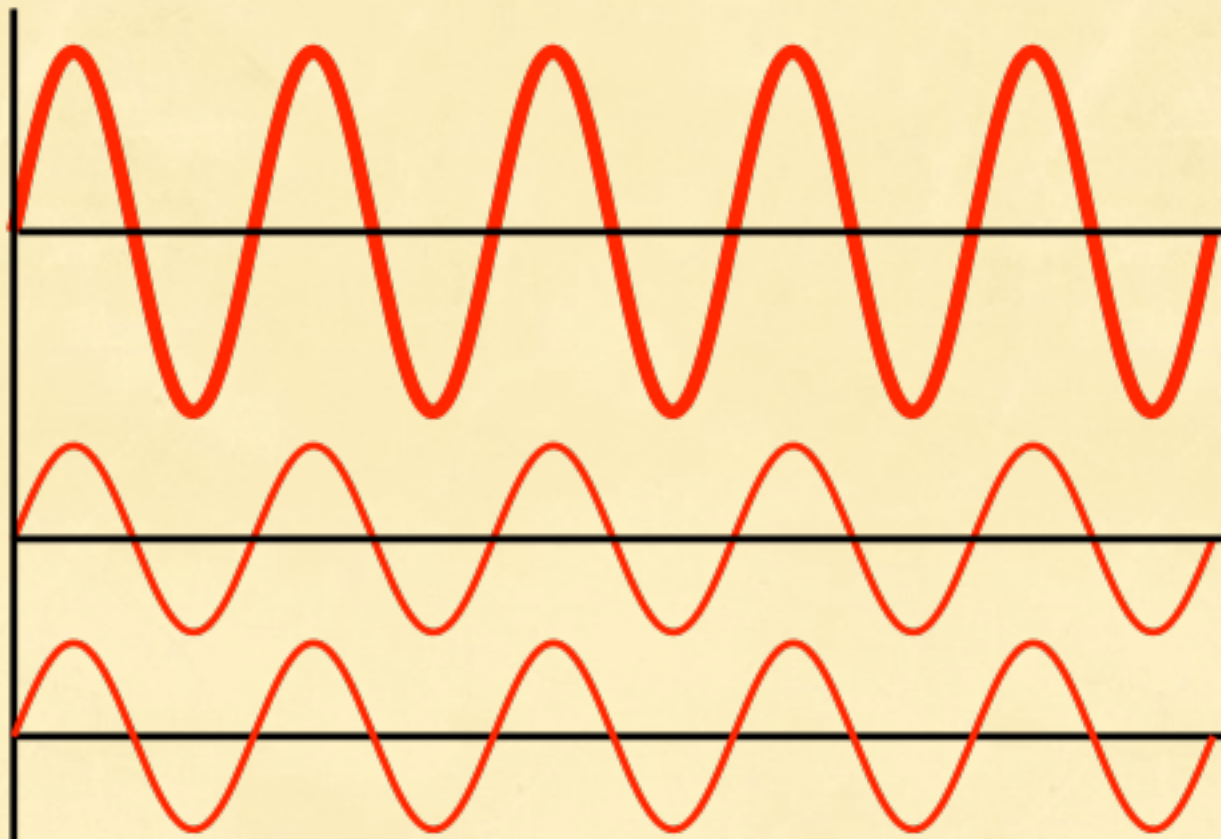


source: wikipedia

Interference

constructive

destructive



source: wikipedia



**EMERGENCY
EXIT**

Interlocks will disable laser
when door is opened



DANGER



INVISIBLE LASER RADIATION

AVOID EYE OR SKIN EXPOSURE
TO DIRECT OR SCATTERED RADIATION

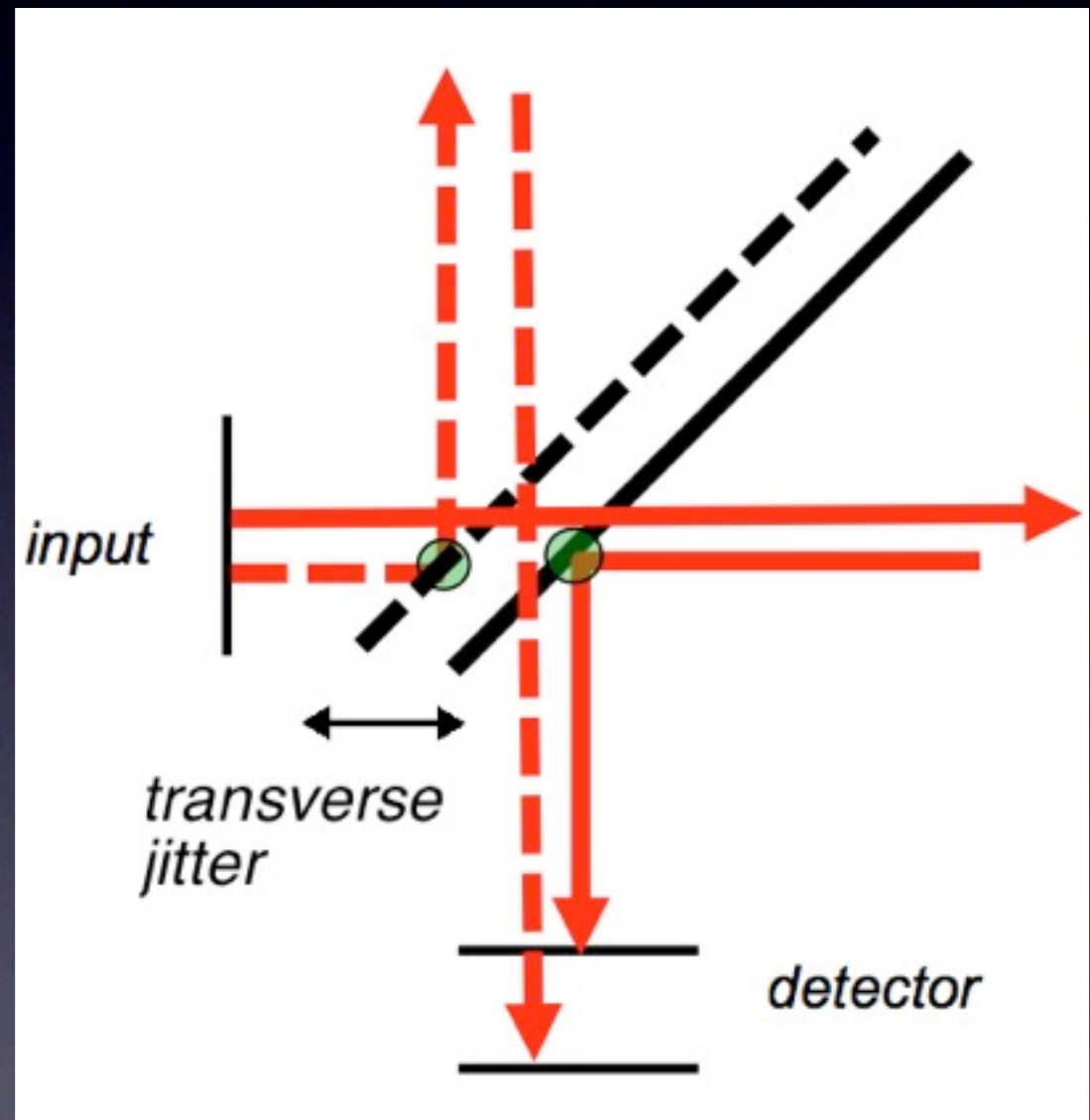
EYE PROTECTION REQUIRED
FOR UNENCLOSED OPERATION

• ND:YAG INFRARED 2.1 W CLASS 4 •

The Planck Length Is a Bit Smaller
Than the Wavelength of Light...

Planckian Physics

- measuring position in perpendicular directions results in uncertainty
- that is, precisely measuring position in one direction results in transverse jitter in the other
- that is our holographic noise



source: Craig Hogan

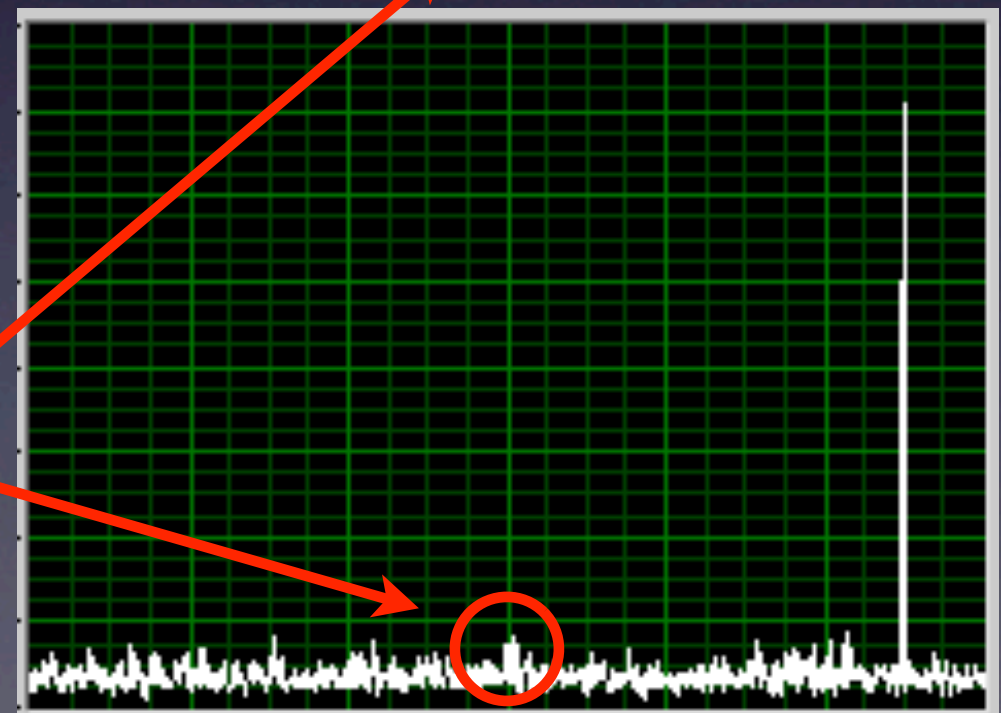
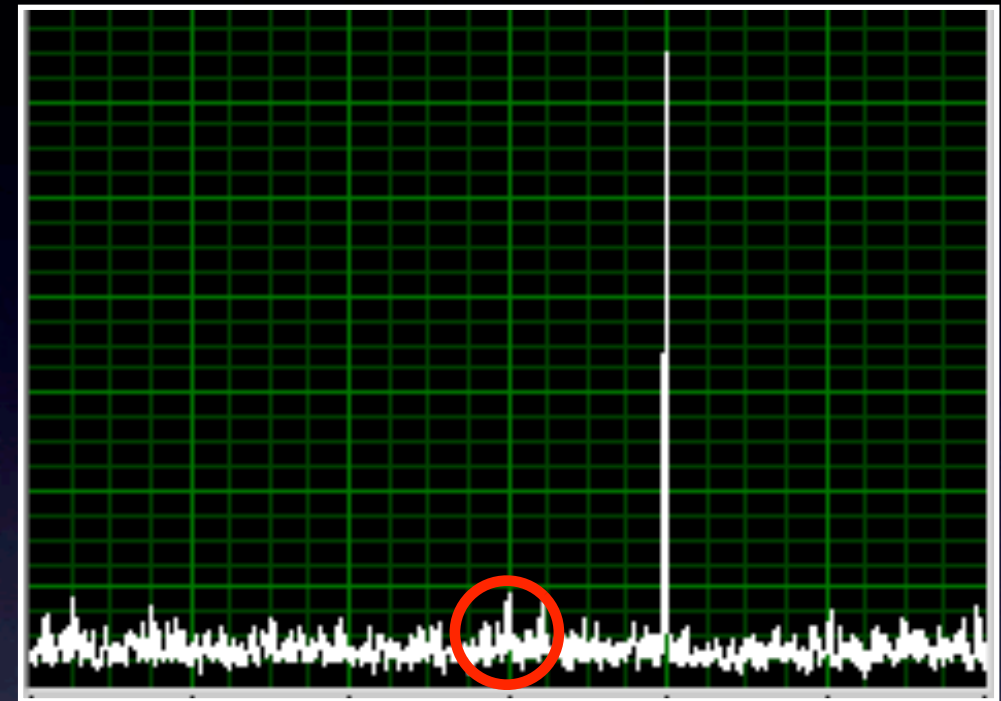
How Much Jitter?

- beam splitter can move 1 Planck length for every Planck time that the photon travels the arm
- random walk on the order of 10^{-17} m
- that's still pretty small

Clever Spectral Analysis

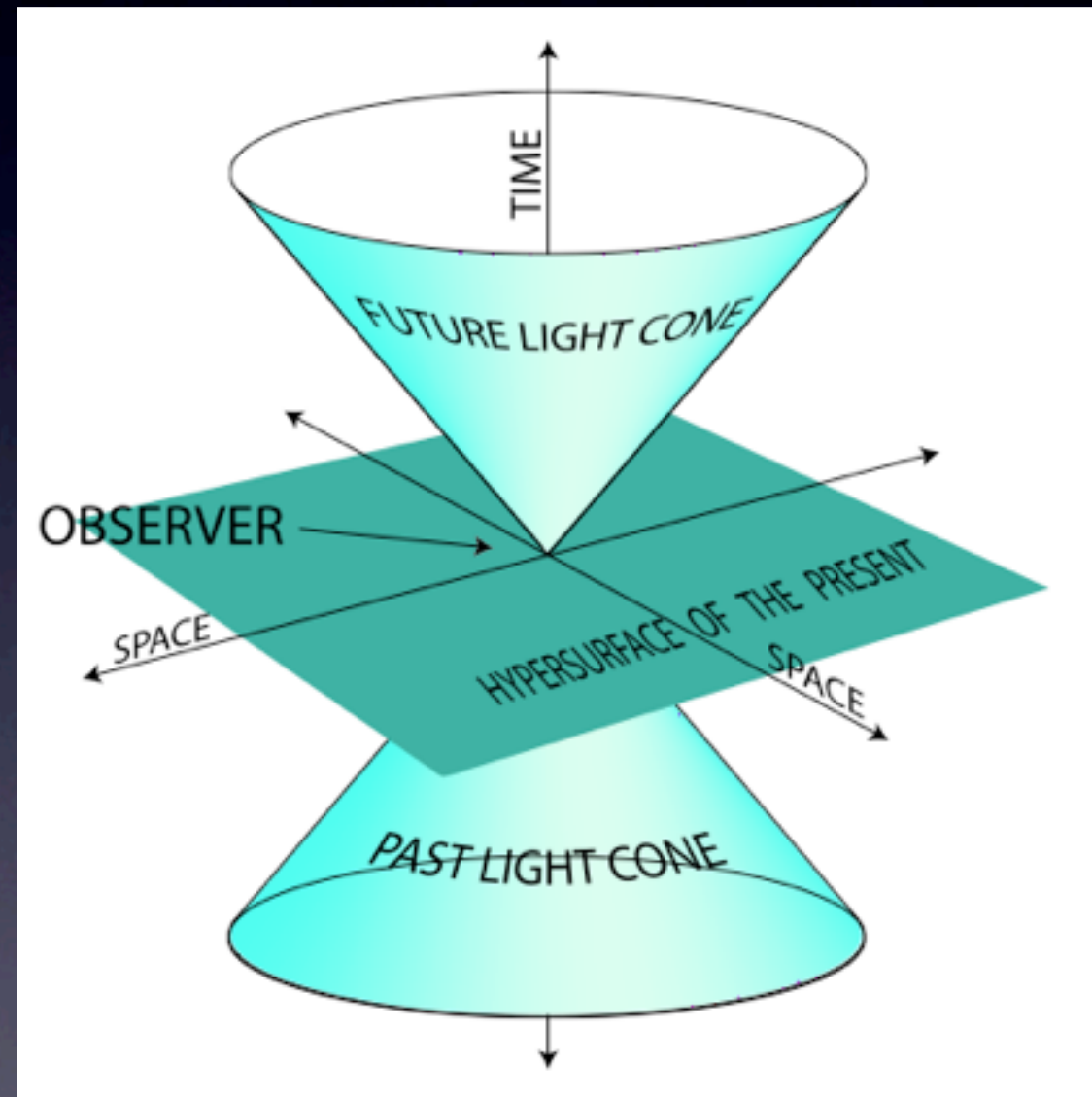
- analyze signal from the photodiode in the frequency domain
- just looks like noise to me

holographic noise



Light Cone

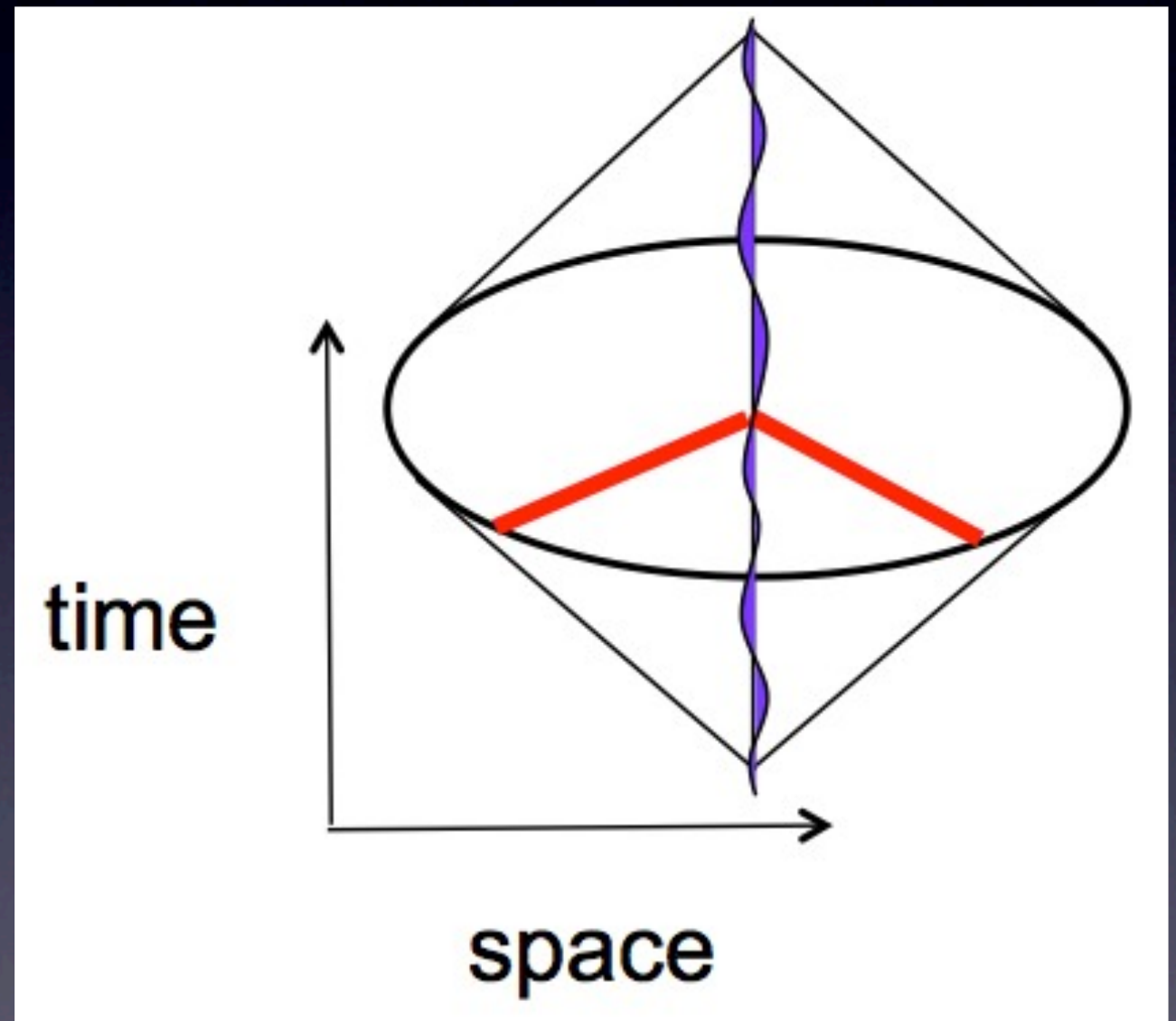
- illustrates three dimensions (2 spacial; 1 time)
- for a given event, shows the space-time that could have affected that event and the effect of that event on future events
- causality!



source: wikipedia

Interferometer Causal Diamond

- top half:
 - past light cone of the beamsplitter reflection
- bottom half:
 - future light cone of another beam splitter reflection
- diamond:
 - intersection of the cones



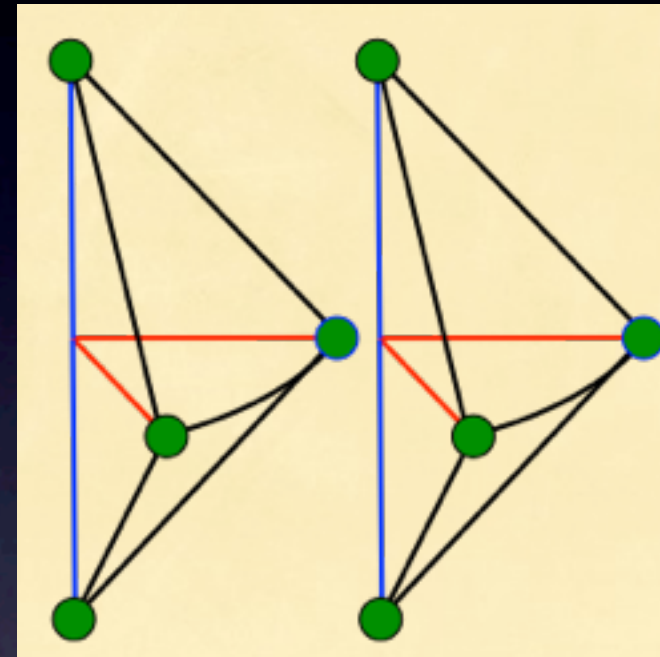
source: Craig Hogan

for future civilizations

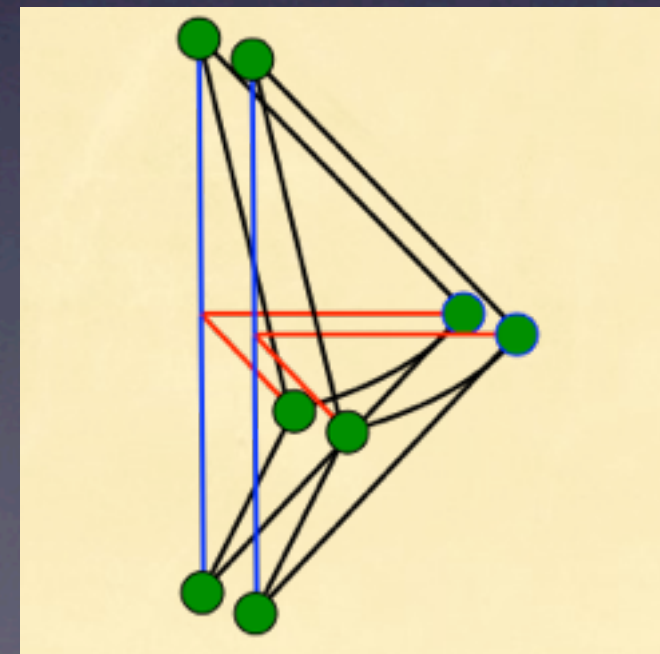


Correlated Holographic Noise

- holographic noise is correlated for overlapping causal diamonds

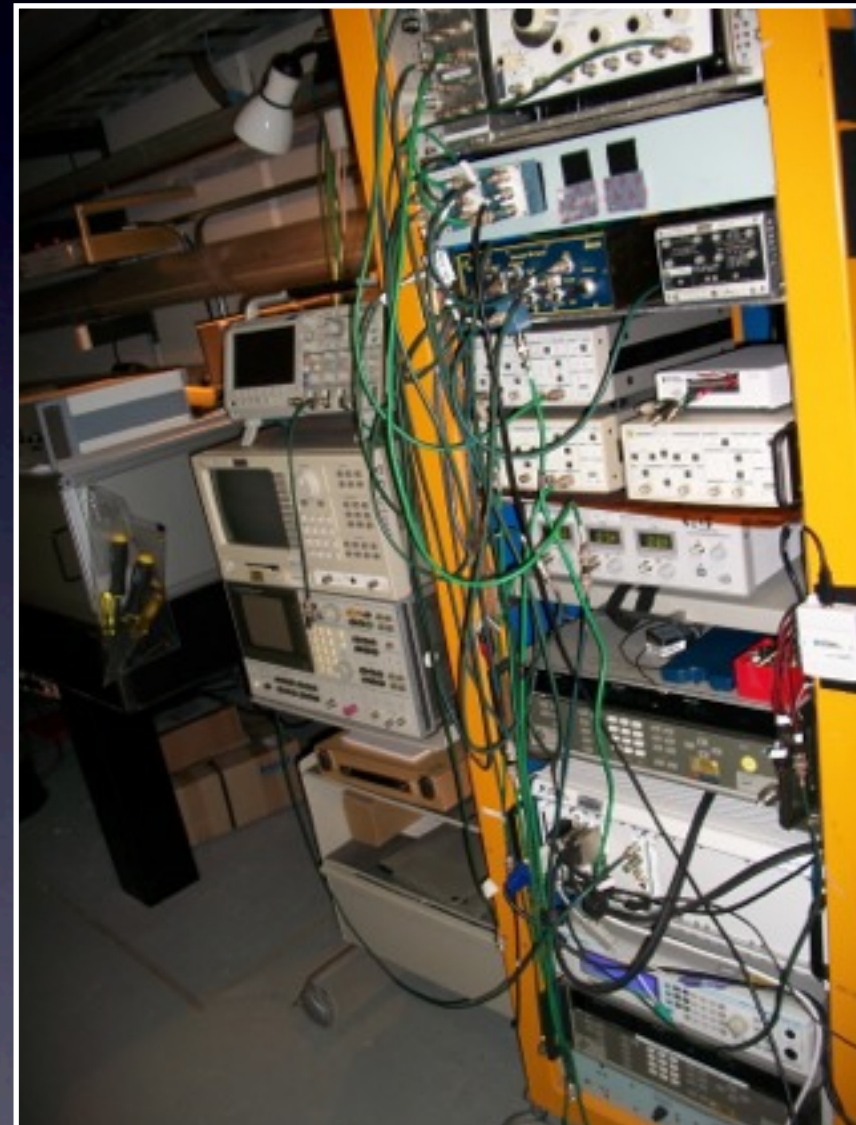


- holographic noise is uncorrelated for non-overlapping causal diamonds



Measurements Requirements

- digitize two analog signals at 50 MS/s
- stream all data to disk for offline analysis (200 MB/s)
- perform spectral analysis in real-time for experiment tuning (this is the kicker)



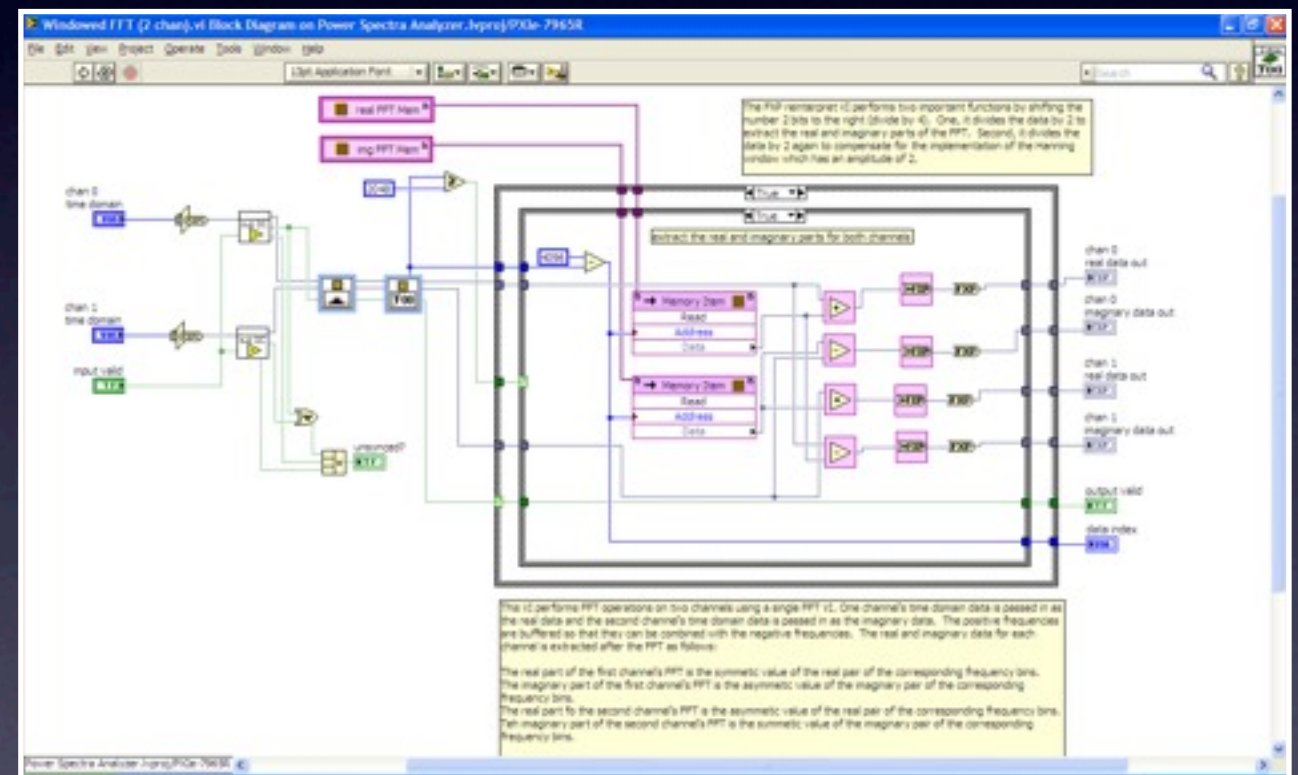
Computer-Based Measurements System

- PXIe chassis (4 GB/s system bandwidth)
- PXIe controller (1.73 GHz quad-core Intel Core i7-820 processor)
- 2 channel, 100 MS/s, 14-bit digitizer
- FlexRIO FPGA device
- 12-drive RAID array (750 MB/s)
- LabVIEW and FPGA Toolkit



Computer-Based Measurements Solution

- stream data from digitizer to FPGA and controller and RAID at 200 MB/s
- perform spectral analysis in real-time on FPGA and streaming to controller
- amazing that this can be done with off-the-shelf hardware by a high school teacher in six weeks



Many Thanks...

- Fermilab TRAC Program – amazing opportunity
- Chris Stoughton – excellent mentor; archetype of “getting stuff done”
- Craig Hogan – patient with my questions and generous with his time
- National Instruments – lending me expensive hardware for the summer

Want More Details?

- Holometer series at pedagoguepadawan.net